THE AT-HOME CELEBRATION COLLECTION

NEW YEAR'S EVE GAME NIGHT

Five easy, low-cost games to bring everyone together before the countdown.

60–90 MINUTES	2+ PLAYERS	LOW-COST FUN
Flexible party plan	Friends or family	Use what you have

GET READY IN 10 MINUTES

■ A deck of playing cards	■ Paper and pens
■ A bowl or small container	■ Coins, buttons, or dry beans
■ Phone timer or clock	■ A few optional snack samples
■ Small optional prizes	■ Clear a little space to play

YOUR 60–90-MINUTE PARTY PLAN

0–10 min	**Welcome & warm-up** — settle in, choose teams, explain the friendly rules.
10–25 min	**Game 1: Card Game** — play a quick round of a familiar favorite.
25–40 min	**Game 2: Guessing Challenge** — draw a prompt and let others guess.
40–55 min	**Game 3: Mystery Snack Test** — taste, describe, and identify.
55–70 min	**Game 4: One-Minute Challenges** — quick, silly timed rounds.
70–90 min	**Game 5: Friendly Final Round** — team finale and countdown prep.

Hosting a smaller group? Shorten each round. A bigger group? Add another turn. The goal is connection, not competition.

THE FIVE GAMES

Keep the rules light, rotate turns, and let everyone join at their own comfort level.

1. THE QUICK CARD GAME

What you need: A deck of cards.
How to play: Choose a familiar game everyone knows, such as Go Fish, Crazy Eights, or War. Pick one game and explain the rules briefly. Play one short round; the winner earns a point for their team.

2. THE GUESSING CHALLENGE

What you need: Prompt cards from page 3, a bowl, and a timer.
How to play: Cut out and fold the prompts. A player draws one and describes the word without saying it. Their team has 30 seconds to guess. Give one point for each correct answer, then pass the bowl.

3. THE MYSTERY SNACK TASTE TEST

What you need: 3–5 small snack samples, plates, and paper.
How to play: Label samples A, B, C, and so on. Players taste a small piece—or simply smell/look if they prefer—and write down guesses. Reveal the answers together. Award one point per correct guess. Check allergies and dietary needs first; never pressure anyone to taste.

4. ONE-MINUTE PARTY CHALLENGES

What you need: A phone timer and safe household items.
How to play: Try stacking 10 plastic cups, moving cotton balls with a spoon, or naming as many movies as possible in 60 seconds. Give each player a turn. Keep challenges seated or adapt them for different abilities.

5. THE FRIENDLY FINAL ROUND

What you need: Paper, pens, and the whole group.
How to play: Each person writes one kind prediction, hope, or fun goal for the group in the coming year. Read them aloud without naming the writer. Vote for the funniest, sweetest, or most surprising prediction—and celebrate everyone.

HOSTING TIPS

- **Make teams flexible:** Pair younger players with older players, or play individually for a small group.
- **Keep prizes optional:** Use bragging rights, a paper crown, or the honor of choosing the next song.
- **Make it inclusive:** Offer a no-taste option, seated alternatives, and extra time when needed.
- **Protect the fun:** Skip elimination rules. Let latecomers join the next round.

QUICK FAQs

What if we have only two players? Play guessing and timed games head-to-head, taking turns choosing prompts.
Do we need special supplies? No. Use household items and skip anything difficult to set up.
How do we fill 90 minutes? Add a second round, switch teams, or let everyone invent one challenge.

CUT-OUT GUESSING GAME CARDS

Cut along the borders. Fold each card so the word is hidden, then place the cards in a bowl. Describe the word without saying it!

DESCRIBE IT — DON'T SAY IT **MIDNIGHT** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **FIREWORKS** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **CONFETTI** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **COUNTDOWN** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **PARTY HAT** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **SPARKLING JUICE** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **BALLOON** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **DANCE FLOOR** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **RESOLUTION** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **CALENDAR** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **CLOCK** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **CHAMPAGNE GLASS** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **PHOTO BOOTH** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **CELEBRATION** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **PARTY HORN** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **NEW YEAR** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **COZY BLANKET** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **MOVIE NIGHT** 30 seconds to guess
DESCRIBE IT — DON'T SAY IT **SNACK BOWL** 30 seconds to guess	DESCRIBE IT — DON'T SAY IT **WISH** 30 seconds to guess

ONE LAST HOSTING REMINDER

Keep the snacks simple, take a group photo, and leave room for an unplanned laugh. The best part of game night is being together.